

## PASSPORTkids Glossary

**Adult Devotion** – Following Adult Meeting and a coffee break, Group Leaders and chaperones are invited to do a short devotion. These devotions can be completed individually, with your church's group of chaperones, or in a larger group facilitated in the auditorium by the Camp Director with time to interact and get to know adults from other churches.

**Adult Meeting** – a time of brief daily announcements following Morning Celebration. It is essential that at least one adult from each church is present to hear the daily camp announcements.

**Bible Study Assistant** – an adult who volunteers to assist in Camper Bible study – handing out supplies, supervising campers, assisting with bathroom breaks, and more. Bible study leaders will talk to assistants about needs and expectations on opening day. These assignments are made during camp check-in.

**Camper Bible Study** – led by Passport staff allowing campers to build community, have fresh encounters with scripture and learn more about the daily theme.

**Camp Check-in** – Upon arriving at camp, follow signs to meet with staffers to submit forms and receive T-shirts, Passport booklets, rooming assignments, and keys for housing.

**Camper Rotations** – Before and after lunch on Day 2 & 3, campers will have time to choose a morning and afternoon activity. Report to the camp checkpoint to participate in Camper's Choice. Activities include such things as basketball, soccer, dance, crafts, outdoor games, worship arts, and more. Every camper will also participate in a Missions Education activity during one of these four camper rotations

**Camp Store** – open during free time each day; the camp store offers PASSPORT apparel and accessories for purchase.

**Camper Worship Prep** – 30 minutes before worship in which campers who are participating in an element of worship – scripture reading, prayer, processional, etc. - can practice and pray with staff.

**Chaperone** – adults who attend camp to assist the Group Leader. Chaperones set an example for campers and are responsible for their supervision and safety whenever they are not under scheduled staff supervision. The camper to chaperone ratio is 5 to 1 to ensure camper safety and adequate supervision.

**Checkpoint** – a central gathering place for receiving campers and helping them to get to the next event

**Church Group Devotions** – At the end of the day, Group Leaders facilitate a response and reflection time. Passport will provide group leaders with a guide in the late Spring to lead campers in this conversation.

**Free Time** – unstructured time when campers can rest, hang out with their church group or participate in Passport provided activities (making bracelets, kickball, visiting the camp store, etc.). Though staff may lead activities, your group's adults are responsible for camper supervision during free time.

**Group Leader** – The adult in charge of your group at camp. This adult is responsible for your group's account, check-in forms, and has authority to enforce rules and guidelines for your group.

**Morning Celebration** – a 30-minute jump start to the camp day of silly songs, laughter, announcements, awards, and a brief challenge from the pastor before campers head off to Bible study.

**Morning Devotion** – scheduled time right after breakfast each day, there are prompts in the campers' passport booklet and the Group Leader will supervise campers as they work on their devotions independently

**Night Market** – a cultural immersion experience on Night 2 of camp. Campers will taste food, hear sounds and see sights from different countries connected to the mission focus.

**Opening Celebration** – a fun and informative introduction to camp. Learn the camp theme, meet the staff and get energized for the week ahead. Wear your camp T-shirt (received at check-in).

**Passport Booklet** – a resource for every camper and adult. Includes: camp schedule, camp rules, and pages for activities to do in morning devotions, worship, bible study, and other camp events. Campers should have these at all times and can take them home to help remember and reflect on what they have learned.

**Rec Party** – a series of large group games where Bible study groups compete against each other. Campers may wish to wear a t-shirt that corresponds to their Bible Study group color (green for 3<sup>rd</sup> and 4<sup>th</sup> graders, or red for 5<sup>th</sup> and 6<sup>th</sup> graders).

**Variety Show** – Night 3 event to celebrate camper talents and interests where campers can perform acts on stage. If time permits, a few minutes of dancing occurs at the end. This year groups are encouraged to dress up as a cow, in bright neon colors or their best space-themed outfit and cheer on their peers.

**Variety Show Screenings** – Acts should be no longer than two minutes and must be performed (in costume, if applicable) for screening during free time at camp. Group or individual acts are welcome.